2009 Regulation 3.04A

No dynamic disqualification of Year-end Computer (C) or Benchmark (B) players

Each NTRP Level is followed by a letter code indicating the type of rating.

The following identifies who can and cannot be dynamically disqualified

Who <u>cannot</u> be dynamically disqualified based on three strikes

NTRP level followed by

- **C** Computer players
- **B** Benchmark players

So. . . . Who <u>can</u> be dynamically disqualified based on three strikes NTRP Level followed by

- A Appealed -all granted appeals
- **S** Self-rated players
- **M** Mixed exclusive players
- T Tournament exclusive players
- **D** Dynamic rated players